IMPERIUM - ADEPTA SORORITAS · DETACHMENT

CHAMPIONS OF FAITH

2 DP · DISRUPTION

ENHANCEMENTS

Eyes of the Oracle — **10 pts**

ADEPTA SORORITAS model only. The bearer’s weapons have the [PRECISION] ability. Each time the bearer’s unit destroys an enemy Character model, you gain 1CP.

Mark of Devotion — **30 pts**

Adepta Sororitas model only. Add 1 to the Attacks characteristic of the bearer’s melee weapons. While the bearer’s unit is Righteous, add 2 to the Attacks characteristic and add 1 to the Damage characteristic of the bearer’s melee weapons instead.

Sanctified Amulet — **25 pts**

ADEPTA SORORITAS model only. Enemy units that are set up on the battlefield from Reserves cannot be set up within 12" of the bearer

Triptych of Judgement — **15 pts**

ADEPTA SORORITAS model only. Each time a model in the bearer’s unit makes an attack, you can ignore any or all modifiers to that attack’s Ballistic Skill or Weapon Skill characteristics and/or any or all modifiers to the Hit roll.

DETACHMENT-REGEL

In your Command phase, you can select up to 3 Adepta Sororitas units from your army (including units that are embarked within Transports), until the start of your next Command phase, those units are Righteous. While a unit is Righteous:

• Add 1" to the Move characteristic of models in that unit. • Improve the Leadership characteristic of models in that unit by 1. • Improve the Weapon Skill and Ballistic Skill characteristics of weapons equipped by Battle Sisters Squad, CELESTIAN INSIDIANTS, Celestian Sacresants and Paragon Warsuits models in that unit by 1.

Keywords

While a CELESTIAN SACRESANTS unit from your army is not Battle-shocked, add 1 to the Objective Control characteristic of Celestian Sacresants models in that unit.

STRATAGEMS

1 CP — CHAMPIONS OF FAITH – STRATEGIC PLOY STRATAGEM · WAHAPEDIA — MOVEMENT

INDEFATIGABLE DEDICATION

When: Your Movement phase, just after an ADEPTA SORORITAS unit from your army Falls Back.
Target: That ADEPTA SORORITAS unit.
Effect: Until the end of the turn, your unit is eligible to shoot in a turn in which it Fell Back. If your unit is Righteous, until the end of the turn, your unit is eligible to shoot and declare a charge in a turn in which it Fell Back instead.

1 CP — CHAMPIONS OF FAITH – STRATEGIC PLOY STRATAGEM · WAHAPEDIA — SHOOTING

SUFFER NOT THE UNFAITHFUL

When: Your Shooting phase or the Fight phase.
Target: One ADEPTA SORORITAS unit from your army that is Righteous and that has not been selected to shoot or fight this phase.
Effect: Select either the [LETHAL HITS] or [SUSTAINED HITS 1] ability. Until the end of the phase, weapons equipped by models in your unit have the selected ability.

1 CP — CHAMPIONS OF FAITH – BATTLE TACTIC STRATAGEM · WAHAPEDIA — FIGHT

BASTION OF FAITH

When: Fight phase, just after an enemy unit has selected its targets.
Target: One Celestian Sacresants unit that was selected as the target of one or more of the attacking unit's attacks.
Effect: Until the end of the phase, each time an attack targets your unit, subtract 1 from the Hit roll. In addition, if your unit is Righteous, you can select one other CELESTIAN SACRESANTS unit from your army that is not Battle-shocked and is within 6" of your unit. Until the end of the phase, each time an attack targets that CELESTIAN SACRESANTS unit, subtract 1 from the Hit roll as well.

1 CP — CHAMPIONS OF FAITH – BATTLE TACTIC STRATAGEM · WAHAPEDIA — FIGHT

PATH OF THE RIGHTEOUS

When: Fight phase.
Target: One ADEPTA SORORITAS unit from your army that has not been selected to fight this phase.
Effect: Until the end of the turn, each time a model in your unit makes a Pile-in or Consolidation move, it can move up to 6" instead of up to 3". When doing so, if your unit is Righteous, it does not need to end that move closer to the closest enemy model, provided it ends that move as close as possible to the closest enemy unit.

1 CP — CHAMPIONS OF FAITH – BATTLE TACTIC STRATAGEM · WAHAPEDIA — FIGHT

TO THE HEART OF HERESY

When: Fight phase.
Target: One ADEPTA SORORITAS unit from your army that has not been selected to fight this phase.
Effect: Until the end of the turn, improve the Strength characteristic of melee weapons equipped by models in your unit by 1. If your unit is Righteous, until the end of the phase, improve the Armour Penetration characteristic of melee weapons equipped by models in your unit by 1 as well.

1 CP — CHAMPIONS OF FAITH – BATTLE TACTIC STRATAGEM · WAHAPEDIA — ANY

SHIELD OF DENIAL

When: Any phase, just after a mortal wound is allocated to an ADEPTA SORORITAS unit from your army.
Target: That ADEPTA SORORITAS unit.
Effect: Until the end of the phase, models in your unit have the Feel No Pain 6+ ability against mortal wounds. If your unit is Righteous, until the end of the phase, models in your unit have the Feel No Pain 5+ ability against mortal wounds instead.